



# ATAR course examination, 2021

# PHYSICAL EDUCATION STUDIES

# Practical (performance) examination Basketball

#### Time allowed

Preparation: 30 minutes

Examination: 60 minutes (30 minute performance)

## **Materials required**

To be provided at the venue

Non-personal equipment required for Basketball

To be provided by the candidate

Non-marking athletic shoes

#### Structure of the examination

The Physical Education Studies ATAR course examination consists of a written component and a practical (performance) component.

### Criteria for marking the practical (performance) examination

Criteria	Marks available	Percentage of practical examination
Skills performance	30	50
Conditioned performance	20	50
	Total	100

#### Instructions to candidates

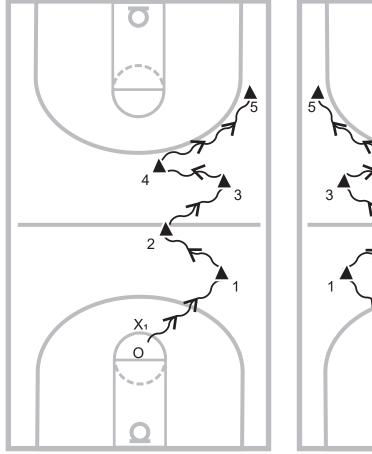
- 1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
- 2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or a white shirt for the examination.
- 3. You are required to report to a supervisor to register for the practical examination 40 minutes before your scheduled examination time.
- 4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and you will be directed to a supervised warm-up area.
- 5. Just prior to the scheduled examination time you will be escorted from the warm-up area to the examination area.
- 6. You must follow the requirements for this examination published in the *Physical Education Studies ATAR course Practical (performance) examination requirements 2021* document.

#### **SECTION ONE - Skills Performance**

# 1. Skills set (30 marks)

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Control dribble	Lay-up	Defence – on ball containment	Leading – wing lead	Shooting – one dribble jump shot

Drill #1: Control dribble, Lay-up



2 1 X<sub>1</sub> O

Right hand lay-up

Left hand lay-up

**Key** X = defensive player

O = offensive player

 $\sim = dribble$ 

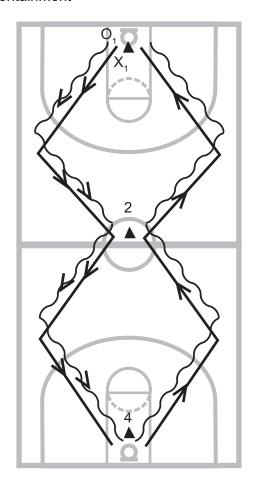
→ = player movement

= marker

#### **Drill description**

- 1. Player O starts with the ball at the free throw line opposite end and executes a control dribble to the markers from 1 5 with a passive defender X<sub>1</sub>.
- 2. Player must demonstrate both a variety of change of direction dribbles at each marker. Player  $X_1$  drops off at  $\triangle$  4.
- 3. At  $\triangle$  5, player then executes a right hand lay-up.
- 4. Player then changes sides and repeats the drill but executes a left hand lay-up.

**Drill #2:** Defence – on ball containment



**Key** X = defensive player

O = offensive player

O• = offensive player has ball

---- = ball movement

 $\rightarrow$  = player movement

= marker

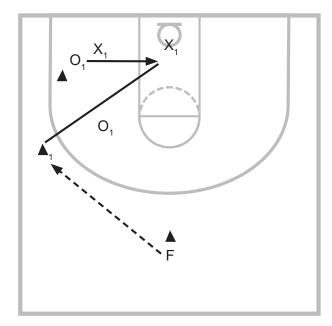
 $\sim = dribble$ 

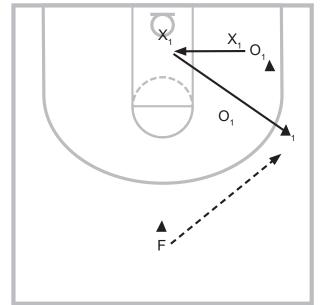
#### **Drill description**

- 1. Player O<sub>1</sub> starts with the ball on the baseline.
- 2. Player  $X_1$  starts in a defensive position on player  $O_1$ .
- 3. Player O<sub>1</sub> dribbles down the court in a zig-zag pattern medium intensity, changing direction if defence slides across.
- 4. Player  $X_1$  demonstrates defence on ball containment on player  $O_1$  as they dribble down the court and change direction.
- 5. Player X<sub>1</sub> must demonstrate a drop step for each change of direction, sprint to recover if beaten.
- 6. Players X<sub>1</sub> and O<sub>1</sub> move to the other side and repeat.

**Drill #3:** Leading – wing lead, Shooting – one dribble jump shot

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**Key** F = feeder

X = defensive player

O = offensive player

---- = ball movement

→ = player movement

= marker

#### **Drill description**

- 1. Player O<sub>1</sub> starts on the marker with defender X<sub>1</sub> on inside. Player O<sub>1</sub> leads into the keyway for the wing lead.
- 2. Defender X<sub>1</sub> stays in keyway, player O<sub>1</sub> performs wing lead to outside keyway and receives pass from feeder, at marker 1 outside the 3 point line.
- 3. Player O<sub>1</sub> squares up to the basket and performs a one dribble jump shot.
- 4. Player O<sub>1</sub> executes one dribble jump shot to the middle and the baseline.
- 5. Repeat on the other side.

#### **SECTION TWO – Conditioned Performance**

(20 marks)

SCENARIO PLANNING		
DEFINE PLAYING AREA OR BOUNDARIES	Half court or full court	
SPECIFY NUMBER OF PLAYERS	4 vs 4 or 3 vs 3 or 5 vs 5	
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Create scoring opportunities starting with an out of bounds pass-in from the half way line.  Defence aims to restrict offence and attempt to gain possession in order to move the ball into their offensive half, play continues until a score by either team.	
SPECIFY ROLES OR GOALS OF PLAYER(S)	Maximise points for the team.	
	or	
	Restrict offensive players, gain possession.	
SPECIFY OPTIONS, RULES AND/OR RESTRICTIONS	Team members may be changed during this conditioned performance.	

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