

ATAR course examination, 2023

PHYSICAL EDUCATION STUDIES

Practical (performance) examination Basketball

Time allowed

Preparation: 30 minutes

Examination: 60 minutes (30 minute performance)

Materials required

To be provided at the venue

Non-personal equipment required for Basketball

To be provided by the candidate

Non-marking athletic shoes

Structure of the examination

The Physical Education Studies ATAR course examination consists of a written component and a practical (performance) component.

Criteria for marking the practical (performance) examination

Criteria	Marks available	Percentage of practical examination
Skills performance	30	50
Conditioned performance	20	50
	Total	100

Instructions to candidates

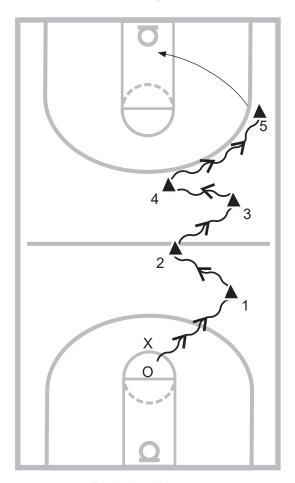
- 1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
- 2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or a white shirt for the examination.
- 3. You are required to report to a supervisor to register for the practical examination 40 minutes before your scheduled examination time.
- 4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and you will be directed to a supervised warm-up area.
- 5. Just prior to the scheduled examination time you will be escorted from the warm-up area to the examination area.
- 6. You must follow the requirements for this examination published in the *Physical Education Studies ATAR course Practical (performance) examination requirements 2023* document.

SECTION ONE - Skills Performance

1. Skills set (30 marks)

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Control dribble	Lay-up	Defence – on ball containment	Leading – wing lead	Shooting – one dribble jump shot

Drill #1: Control dribble, Lay-up



1 X O

Right hand lay-up

Left hand lay-up

Key X = defensive player

O = offensive player

 $\sim = dribble$

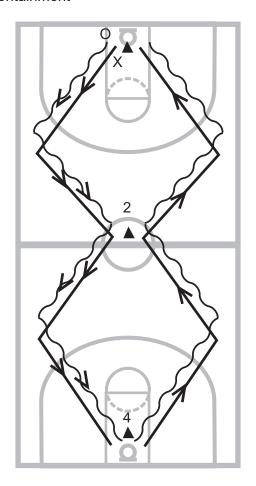
→ = player movement

= marker

Drill description

- 1. Player O starts with the ball at the free throw line and executes a control dribble to the markers from 1 5 with a passive defender X.
- 2. Player must demonstrate both a variety of change of direction dribbles at each marker. Player X drops off at \triangle 4.
- 3. At \triangle 5, player then executes a right hand lay-up.
- 4. Player then changes sides and repeats the drill but executes a left hand lay-up.

Drill #2: Defence – on ball containment



Key X = defensive player

O = offensive player

---- = ball movement

 \rightarrow = player movement

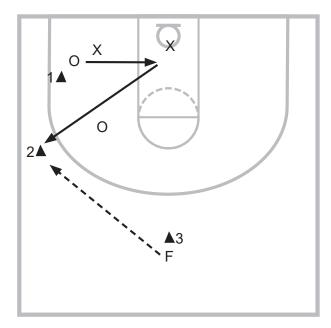
▲ = marker

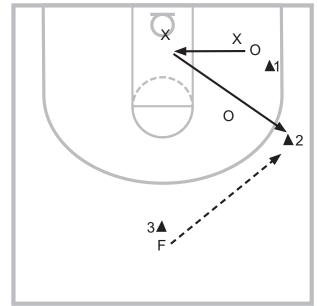
 $\sim = dribble$

Drill description

- 1. Player O starts with the ball on the baseline.
- 2. Player X starts in a defensive position on player O.
- 3. Player O dribbles down the court in a zig-zag pattern medium intensity, changing direction if defence slides across.
- 4. Player X demonstrates defence on ball containment on player O as they dribble down the court and change direction.
- 5. Player X must demonstrate a drop step for each change of direction, sprint to recover if beaten.
- 6. Players X and O move to the other side and repeat.

Drill #3: Leading – wing lead, Shooting – one dribble jump shot





Key F = feeder

X = defensive player

O = offensive player

---- = ball movement

→ = player movement

= marker

Drill description

- 1. Player O starts on marker 1 with defender X on inside. Player O leads into the keyway for the wing lead.
- 2. Defender X stays in keyway, player O performs wing lead to outside keyway and receives pass at marker 2, outside the 3 point line, from feeder (at marker 3).
- 3. Player O squares up to the basket and performs a one dribble jump shot.
- 4. Repeat on the other side.

SECTION TWO – Conditioned Performance

(20 marks)

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	Half court or full court
SPECIFY NUMBER OF PLAYERS	4 vs 4 or 3 vs 3 or 5 vs 5
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Create scoring opportunities starting with an out of bounds pass-in from the half way line. Defence aims to restrict offence and attempt to gain possession in order to move the ball into their offensive half, play continues until a score by either team.
SPECIFY ROLES OR GOALS OF PLAYER(S)	Maximise points for the team.
	or
	Restrict offensive players, gain possession.
SPECIFY OPTIONS, RULES AND/OR RESTRICTIONS	Team members may be changed during this conditioned performance.

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