



Western Australian Certificate of Education Examination, 2014

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PHYSICAL EDUCATION STUDIES

Practical (performance) examination Badminton

Time allowed

Warm-up: 30 minutes
Skills and Drills: 60 minutes

Materials required

To be provided at the venue

Non-personal equipment required for Badminton

To be provided by the candidate

Badminton racquet, non-marking athletic shoes

Structure of the examination

The WACE Physical Education Studies examination consists of a written component worth 70 per cent of the total examination score and a practical (performance) component worth 30 per cent of the total examination score.

Structure of this practical (performance) examination

Sections and criteria	Marks available	Percentage of total exam
Individual skills		
• Skill 1	6	15
• Skill 2	6	
• Skill 3	6	
• Skill 4	6	
• Skill 5	6	
Conditioned performance	20	15
	Total	30

Instructions to candidates

1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or white shirts for the examination.
3. You are required to report to a supervisor to register for the practical examination 30 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and directed to a supervised warm up area.
5. Just prior to the scheduled examination time you will be escorted from the warm up area to the examination area.

SECTION ONE – Skills Performance

1. Skills set

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Forehand flick serve	Forehand drive	Return of low serve	Backhand overhead clear	Underarm net tumble (F/H or B/H)

Drill #1: Forehand flick serve, forehand drive

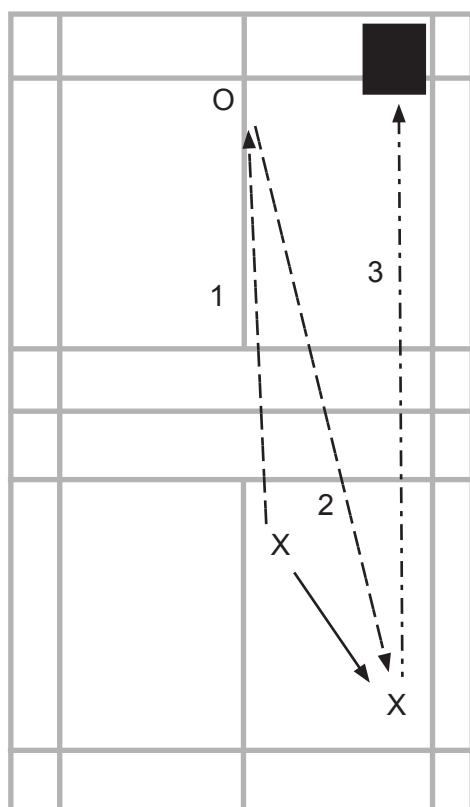


Diagram 1

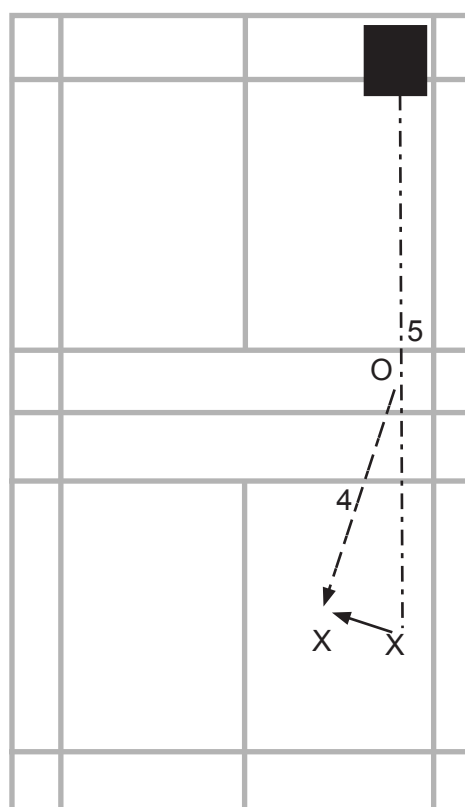


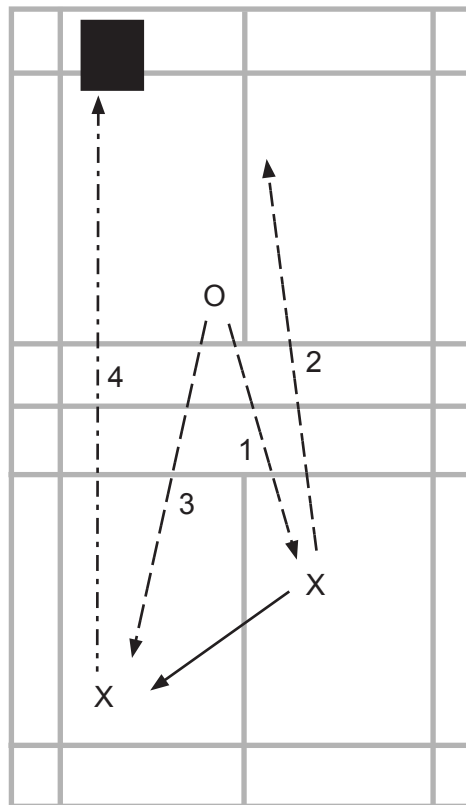
Diagram 2

- Key:**
- X = player
 - O = feeder
 - △ = marker
 - = player movement
 - = feeder movement
 - - - - -> } = shuttle movement

Drill description:

1. Player (X) serves a forehand flick serve.
2. Feeder (O) returns with an overhead clear to the player's forehand corner.
3. Player (X) hits a forehand overhead clear down the line.
4. Feeder (O) lets the shuttle drop to the ground then throws/hits a 2nd shuttle to midcourt on the player's forehand side.
5. Player (X) hits a forehand drive down the line to complete the rally.

Drill #2: Return of low serve, backhand overhead clear



- Key:**
- X = player
 - O = feeder
 - △ = marker
 - = player movement
 - = feeder movement
 - - - - -> } = shuttle movement

Drill description:

1. Feeder (O) hits a forehand low serve.
2. Player (X) returns the serve using a net attack shot.
3. Feeder (O) lets the shuttle drop to the ground then hits a 2nd shuttle high and deep to the player's backhand corner.
4. Player (X) hits a backhand overhead clear down the line to complete the rally.

Drill #3: Underarm net tumble (F/H or B/H)

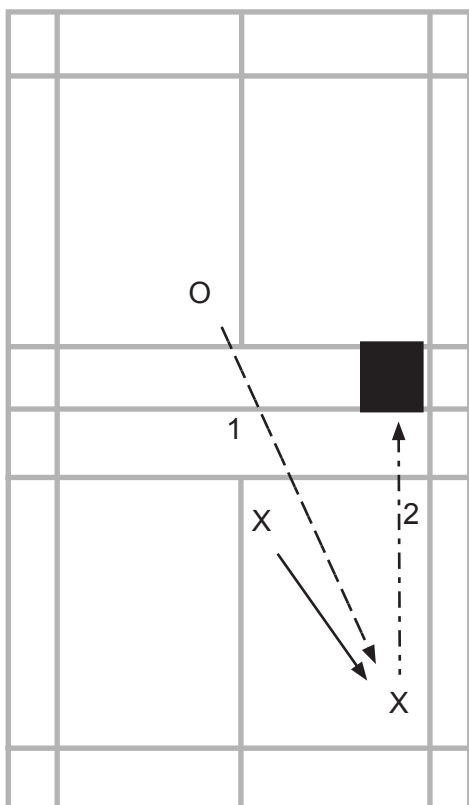


Diagram 1

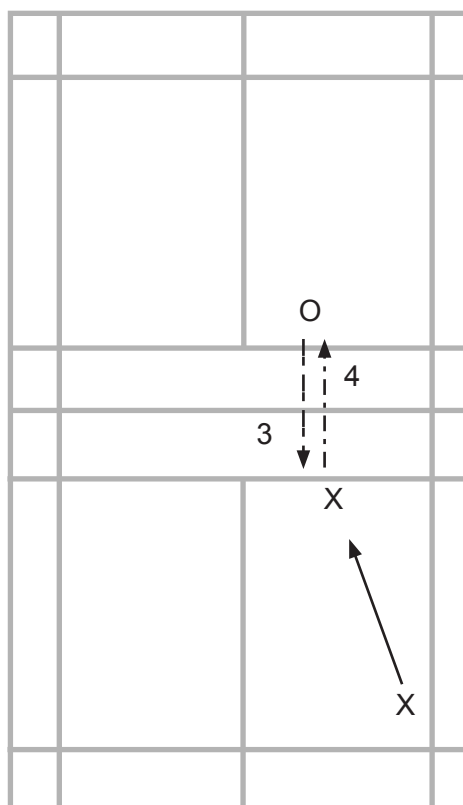


Diagram 2

Key:

X	= player
O	= feeder
△	= marker
→	= player movement
→	= feeder movement
- - - - ->	} = shuttle movement
- - - - ->	

Drill description:

1. Feeder (O) hits a high serve deep to the back of the court and to the player's forehand side.
2. Player (X) returns with a forehand overhead drop shot down the line into target area.
3. Feeder (O) hits an underarm net tumble.
4. Player (X) hits an underarm net tumble (F/H or B/H) to complete the rally.

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	Full court
SPECIFY NUMBER OF PLAYERS	1 versus 1
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Play out rallies in a singles match format
SPECIFY ROLES OR GOALS OF PLAYER(S)	Groups of four (4) as allocated by Team Leader. Players matched to opponents of similar ability. Players demonstrate skills and tactics for each unique situation. Scoring – rotate players after 4 minutes.
SPECIFY OPTIONS, RULES AND/OR RESTRICTIONS	No special rules apply.

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