PHYSICAL EDUCATION STUDIES

Practical (performance) examination 2019

VOLLEYBALL

Marking Key

Marking keys are an explicit statement about what the examiner expects of candidates when they respond to a question. They are essential to fair assessment because their proper construction underpins reliability and validity.
PHYSICAL EDUCATION STUDIES  
VOLLEYBALL

Time allocated
Warm up: 30 minutes
Skills and drills: 75 minutes

Materials required
To be provided at the venue
Non-personal equipment required for Volleyball

To be provided by the candidate
Non-marking athletic shoes

Structure of the examination
The Physical Education Studies ATAR course examination consists of a written component and a practical (performance) component.

Structure of this practical (performance) examination

<table>
<thead>
<tr>
<th>Sections and criteria</th>
<th>Marks available</th>
<th>Percentage of total exam</th>
</tr>
</thead>
<tbody>
<tr>
<td>Individual skills</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Skill 1: Forearm pass: serve reception</td>
<td>6</td>
<td>50</td>
</tr>
<tr>
<td>Skill 2: Front set</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>Skill 3: Spike</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>Skill 4: Block</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>Skill 5: Serve – Overhead float serve</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>Conditioned performance</td>
<td>20</td>
<td>50</td>
</tr>
<tr>
<td>Total</td>
<td>100</td>
<td>100</td>
</tr>
</tbody>
</table>

Instructions to candidates
1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport’s governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or a white shirt for the examination.
3. You are required to report to a supervisor to register for the practical examination 40 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and you will be directed to a supervised warm up area.
5. Just prior to the scheduled examination time you will be escorted from the warm up area to the examination area.
Skill Descriptors
Markers will typically assess skill from a holistic view rather than by focussing on a detailed anatomy of its parts. The following points may be useful to guide Physical Education Studies practical (performance) examination markers in what to look for when marking each skill.

What is Motor Skill?
Motor skill may be defined as the execution of a goal directed action with efficiency, speed, power and accuracy. In Physical Education Studies we are looking mainly for efficiency and accuracy in a smooth coordinated movement. Skills should be performed at a rate that is close to ‘game pressure’.

Descriptors of skill
In most sport skills, there are three distinct phases i.e. preparation, execution and completion, and a desired movement outcome. Markers will focus on these following four aspects when marking:

1. Preparation phase e.g.
   • Correct grip on implement
   • Positioning (e.g. foot behind fault line, centring in squash, making space in AFL)
   • Balanced posture during wind-up (e.g. backswing, counter-movements)

2. Execution phase e.g.
   • Smooth transition (acceleration) of force from larger muscles to peripheral muscles (coordination - the kinetic chain)
   • Core body control maintained (e.g. trunk, head position)
   • Action in line of movement (movement efficiency)
   • Force/power applied at appropriate time
   • Position of implement controlled throughout
   • Efficient use of energy

3. Completion phase e.g.
   • After execution of action candidate regains position for next action
   • Correct follow-through in kicking, striking skills

4. Movement outcome e.g.
   • Action results in accurate delivery of ball/shuttle to target position, in time as intended etc.
   On some occasions this will be incorporated in the completion phase.

Marking
How do we translate these principles to your sport’s marking key? As each sport is so different this generic set of descriptors needs to be interpreted in terms of the physical and skill demands of each sport, its rules and general conduct.

Breaking of sport specific rules
A candidate who breaks the rules of the sport, but who otherwise performs at any standard, will have one mark deducted for each rule that is consistently breached.
SECTION ONE – Skills Performance

Skill 1: Forearm pass: serve reception

A. SKILL – combination of four elements of an action i.e. efficiency, smoothness (coordination), accuracy, and rate.

B. CONTEXT – game pressure, pace, skill and intensity of opponent etc, will all affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

Preparation
• Move is to get the ball in line with the midline of the body and to face the target
• Balanced position with weight on the balls of the feet and outside foot forward
• Shoulders directed towards the target with arms forming a stable triangle
• As ball approaches, position is lowered with greater knee bend

Execution
• Arms should be straight and in the midline with a flat platform
• Body weight is moving up and forward as is all of body movement
• Body goes from a low position to a high position in a forward flowing movement
• All contact is on the forearm (above ‘watch strap’) with elbows fully extended

Completion/Outcome
• Arms follow through no higher than parallel to the court
• Ball travels on a parabola between the contact point and the setter
• Ball follows appropriate trajectory
• Ball hits intended target

D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Preparation, Execution, Completion and Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Consistently displays all of the selected observation points, performing skills with fluency and precision achieving the desired outcome</td>
</tr>
<tr>
<td>5</td>
<td>Demonstrates fluency and control while consistently displaying most of the selected observation points, performance usually achieves intended outcome</td>
</tr>
<tr>
<td>4</td>
<td>With some fluency and control, displays most of the selected observation points but achievement of the intended outcome is inconsistent</td>
</tr>
<tr>
<td>3</td>
<td>Demonstrates some control and some of the selected observation points, occasionally achieves the intended outcome</td>
</tr>
<tr>
<td>2</td>
<td>With some control, displays some of the selected observation points but performance and achievement of intended outcomes are inconsistent</td>
</tr>
<tr>
<td>1</td>
<td>Demonstrates minimal control and performance reflects a few of the selected observation points with minimal achievement of the intended outcome</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate any of the selected observation points</td>
</tr>
</tbody>
</table>
Skill 2: Front set

A. SKILL – combination of four elements of an action i.e. efficiency, smoothness (coordination), accuracy, and rate.

B. CONTEXT – game pressure, pace, skill and intensity of opponent etc, will all affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

Preparation
- Body is balanced with foot closest to the net slightly in front
- Knees and hips are flexed
- Hands are positioned slightly in front and above the head, forming a triangle
- Elbows are at 90° with thumbs pointing to the floor

Execution
- Hips and shoulders are facing the target
- Base is stable and knees flex on contact
- Ball is cushioned with all fingers and thumbs of both hands
- Elbows flex upon contact followed by extension to 180° leading to release

Completion/Outcome
- Arms point in direction of the target
- Thumbs and forefingers also point in the direction of the target
- Ball is released into a parabolic flight with no spin
- Next movement is into defensive position
- Player balanced and ready for reception
- Player controls the ball on impact
- Ball follows appropriate trajectory
- Ball hits intended target

D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Preparation, Execution, Completion and Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Consistently displays all of the selected observation points, performing skills with fluency and precision achieving the desired outcome</td>
</tr>
<tr>
<td>5</td>
<td>Demonstrates fluency and control while consistently displaying most of the selected observation points, performance usually achieves intended outcome</td>
</tr>
<tr>
<td>4</td>
<td>With some fluency and control, displays most of the selected observation points but achievement of the intended outcome is inconsistent</td>
</tr>
<tr>
<td>3</td>
<td>Demonstrates some control and some of the selected observation points, occasionally achieves the intended outcome</td>
</tr>
<tr>
<td>2</td>
<td>With some control, displays some of the selected observation points but performance and achievement of intended outcomes are inconsistent</td>
</tr>
<tr>
<td>1</td>
<td>Demonstrates minimal control and performance reflects a few of the selected observation points with minimal achievement of the intended outcome</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate any of the selected observation points</td>
</tr>
</tbody>
</table>
Skill 3: Spike

A. SKILL – combination of four elements of an action i.e. efficiency, smoothness (coordination), accuracy, and rate.

B. CONTEXT – game pressure, pace, skill and intensity of opponent etc, will all affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

Preparation
- Spike approach begins on or behind the attack line
- Spike approach footwork is R - L - together (opposite for left-hander)
- Knee bend is deep with arms swinging back parallel to the court
- Two-foot take-off is vertical and controlled
- Arms swing forwards and upwards to get maximum height in the jump
- Arms assume ‘bow and arrow’ position with hitting arm pulled back behind the body in a ‘bow’ position and non-hitting arm pointing to the ball

Execution
- Lead is with elbow first, then high contact with open hand on the ball, snapping the wrist on contact
- Contact is made at maximum height approximately 50cm in front of the body and in line with the hitting shoulder

Completion/Outcome
- Two-foot landing is controlled with flexion of knees to absorb impact
- Landing is in the same place as take-off
- Ball crosses the net in a downward path with speed
- Ball avoids the opposition block and spike-defensive players
- Player balanced and ready for take-off
- Player controls the ball on impact
- Ball follows appropriate trajectory
- Ball hits intended target

D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Preparation, Execution, Completion and Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Consistently displays all of the selected observation points, performing skills with fluency and precision achieving the desired outcome</td>
</tr>
<tr>
<td>5</td>
<td>Demonstrates fluency and control while consistently displaying most of the selected observation points, performance usually achieves intended outcome</td>
</tr>
<tr>
<td>4</td>
<td>With some fluency and control, displays most of the selected observation points but achievement of the intended outcome is inconsistent</td>
</tr>
<tr>
<td>3</td>
<td>Demonstrates some control and some of the selected observation points, occasionally achieves the intended outcome</td>
</tr>
<tr>
<td>2</td>
<td>With some control, displays some of the selected observation points but performance and achievement of intended outcomes are inconsistent</td>
</tr>
<tr>
<td>1</td>
<td>Demonstrates minimal control and performance reflects a few of the selected observation points with minimal achievement of the intended outcome</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate any of the selected observation points</td>
</tr>
</tbody>
</table>
Skill 4: Block

A. SKILL – combination of four elements of an action i.e. efficiency, smoothness (coordination), accuracy, and rate.

B. CONTEXT – game pressure, pace, skill and intensity of opponent etc, will all affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

Preparation
- Feet are shoulder-width apart and arm-length off the net
- Hands are in front of the body, at shoulder height and facing the opposition
- Fingers are spread
- Movement along the net is sideways and controlled

Execution
- Knees bend no more than 90°
- Knees are extended fully to jump vertically
- No gap is left between arms and net (maximum penetration)
- Arms are kept straight and strong reaching over the net
- Thumbs should be high, fingers spread and hands close together to avoid ball going through the middle of both hands

Completion/Outcome
- Two-foot landing is controlled with flexion of the knees to absorb impact and without any net touches
- Ready position is resumed
- Player balanced and ready for reception
- Player controls the ball on impact
- Ball follows appropriate trajectory
- Ball hits intended target

D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Preparation, Execution, Completion and Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Consistently displays all of the selected observation points, performing skills with fluency and precision achieving the desired outcome</td>
</tr>
<tr>
<td>5</td>
<td>Demonstrates fluency and control while consistently displaying most of the selected observation points, performance usually achieves intended outcome</td>
</tr>
<tr>
<td>4</td>
<td>With some fluency and control, displays most of the selected observation points but achievement of the intended outcome is inconsistent</td>
</tr>
<tr>
<td>3</td>
<td>Demonstrates some control and some of the selected observation points, occasionally achieves the intended outcome</td>
</tr>
<tr>
<td>2</td>
<td>With some control, displays some of the selected observation points but performance and achievement of intended outcomes are inconsistent</td>
</tr>
<tr>
<td>1</td>
<td>Demonstrates minimal control and performance reflects a few of the selected observation points with minimal achievement of the intended outcome</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate any of the selected observation points</td>
</tr>
</tbody>
</table>
Skill 5: Serve – Overhead float serve

A. SKILL – combination of four elements of an action i.e. efficiency, smoothness (coordination), accuracy, and rate.

B. CONTEXT – game pressure, pace, skill and intensity of opponent etc, will all affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

Preparation
- Server stands behind the baseline
- Straight arms point towards target with hitting hand behind the ball
- Weight on the back foot ready to be transferred onto front foot upon contact
- Step is towards the target with the opposite foot
- Hitting arm is drawn straight back behind the head with elbow flexion

Execution
- The ball is tossed up with the opposite hand in line with the serving hand, little spin and less than 1m high
- Opposite foot forward when contact is made with the ball
- Contact with the ball is above the head in line with the serving arm
- Contact with the ball is with an open hand

Completion/Outcome
- Weight is transferred forward onto the court and move into a defensive position
- Arm follows through in the direction of the target; thumb brushing quadriceps on the same side as serving arm
- Ball has a flat trajectory and no spin(floating)
- Ball clears the net no higher than the top of the antennae
- Ball follows appropriate trajectory
- Ball hits intended target

D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Preparation, Execution, Completion and Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Consistently displays all of the selected observation points, performing skills with fluency and precision achieving the desired outcome</td>
</tr>
<tr>
<td>5</td>
<td>Demonstrates fluency and control while consistently displaying most of the selected observation points, performance usually achieves intended outcome</td>
</tr>
<tr>
<td>4</td>
<td>With some fluency and control, displays most of the selected observation points but achievement of the intended outcome is inconsistent</td>
</tr>
<tr>
<td>3</td>
<td>Demonstrates some control and some of the selected observation points, occasionally achieves the intended outcome</td>
</tr>
<tr>
<td>2</td>
<td>With some control, displays some of the selected observation points but performance and achievement of intended outcomes are inconsistent</td>
</tr>
<tr>
<td>1</td>
<td>Demonstrates minimal control and performance reflects a few of the selected observation points with minimal achievement of the intended outcome</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate any of the selected observation points</td>
</tr>
</tbody>
</table>

SECTION TWO – Conditioned performance

A. SKILL – demonstration of skills in competitive situations will be assessed taking into account the combination of four elements of an action i.e. consistency, precision, fluency and control.

B. CONTEXT – game pressure, pace, skill and intensity of opponent and team mates, playing area, environmental conditions etc. may affect performance and should be taken into account when marking.

C. KEY SKILL COMPONENTS

<table>
<thead>
<tr>
<th>Tactical problems</th>
<th>OFFENCE</th>
<th>DEFENCE</th>
</tr>
</thead>
</table>
| Use of space      | • Player created opportunities by moving to reception, setting or attacking  
                   | • Player drew opponents to create other attacking moves                  | • Player showed ability to read the play and defend either space or man or blocking space  
                   |                                                                           | • Player denies opponents opportunities to retrieve attacking hits  
                   |                                                                           | • Player on defence attempts to prevent the attacker from directing the ball into their court  
                   |                                                                           | • If the ball is hit around, above, or through the block, the defensive players arranged in the rest of the court attempt to control the ball  
| Positioning       | • Player shared the court equally                                       | • Showed defensive positioning on ball returns  
                   | • Player anticipated ball movement and moved to attacking position       | • Blocks opponents moves  
                   | • Once clear player moved to defend attacking opportunity               | • Player at the net jumps and reaches above the top (and if possible, across the plane) of the net in order to block the attacked ball  
                   | • Player transitions from attack to defence                              | • After a successful dig, the team transitions to offence  
| Execution         | • Appropriate use of skills of serving, reception, passing, setting and spiking  
                   | • Follow-up to be involved in play                                       | • Shows high level of volleyball skills under pressure  
                   |                                                                           | • These contacts usually consist first of the bump or pass so that the ball's trajectory is aimed towards the player designated as the setter; second of the set by the setter so that the ball's trajectory is aimed towards a spot where one of the players designated as an attacker can hit it, and third by the attacker who spikes  
                   |                                                                           | • Player transitions from defence to attack  
| Decision making   | • Creative use of skill showing evidence of strategic thinking in attacking moves  | • Creative use of skill showing evidence of strategic thinking in nullifying attack  

<table>
<thead>
<tr>
<th>Mark</th>
<th>10</th>
<th>10</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total</td>
<td>20</td>
<td>20</td>
</tr>
</tbody>
</table>
## D. MARK ALLOCATION

<table>
<thead>
<tr>
<th>Mark</th>
<th>Observable key skill components described in C: Use of space, Positioning, Execution and Decision making</th>
</tr>
</thead>
<tbody>
<tr>
<td>9–10</td>
<td>Always demonstrates skills at an exceptional level under pressure</td>
</tr>
<tr>
<td>7–8</td>
<td>Consistently demonstrates skills under pressure</td>
</tr>
<tr>
<td>5–6</td>
<td>Frequently demonstrates appropriate skills, but not as intense as (7–8)</td>
</tr>
<tr>
<td>3–4</td>
<td>Demonstrates adequate skill level</td>
</tr>
<tr>
<td>1–2</td>
<td>Demonstrates low level of skill</td>
</tr>
<tr>
<td>0</td>
<td>Does not demonstrate minimum skill level</td>
</tr>
</tbody>
</table>
This document – apart from any third party copyright material contained in it – may be freely copied, or communicated on an intranet, for non-commercial purposes in educational institutions, provided that it is not changed and that the School Curriculum and Standards Authority is acknowledged as the copyright owner, and that the Authority’s moral rights are not infringed.

Copying or communication for any other purpose can be done only within the terms of the Copyright Act 1968 or with prior written permission of the School Curriculum and Standards Authority. Copying or communication of any third party copyright material can be done only within the terms of the Copyright Act 1968 or with permission of the copyright owners.

Any content in this document that has been derived from the Australian Curriculum may be used under the terms of the Creative Commons Attribution 4.0 International (CC BY) licence.

Published by the School Curriculum and Standards Authority of Western Australia
303 Sevenoaks Street
CANNINGTON WA 6107