



Western Australian Certificate of Education Examination, 2015

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PHYSICAL EDUCATION STUDIES

Practical (performance) examination Netball

Time allowed

Warm-up: 30 minutes
Skills and Drills: 75 minutes

Materials required

To be provided at the venue

Non-personal equipment required for Netball

To be provided by the candidate

Non-marking athletic shoes

Structure of the examination

The WACE Physical Education Studies examination consists of a written component worth 70 per cent of the total examination score and a practical (performance) component worth 30 per cent of the total examination score.

Structure of this practical (performance) examination

Sections and criteria	Marks available	Percentage of total exam
Individual skills		
• Skill 1	6	15
• Skill 2	6	
• Skill 3	6	
• Skill 4	6	
• Skill 5	6	
Conditioned performance	20	15
	Total	30

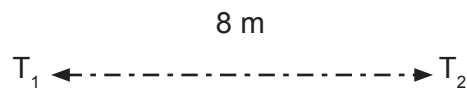
Instructions to candidates

1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or white shirts for the examination.
3. You are required to report to a supervisor to register for the practical examination 40 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and directed to a supervised warm up area.
5. Just prior to the scheduled examination time you will be escorted from the warm up area to the examination area.

SECTION ONE – Skills Performance**1. Skills set**

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Shoulder pass	Dodge	Shadow	Split and re-offer	Outside foot land and pivot

Drill #1: Shoulder pass



Key:

T	= thrower
————→	= player movement
-----→	= ball movement
■	= target area

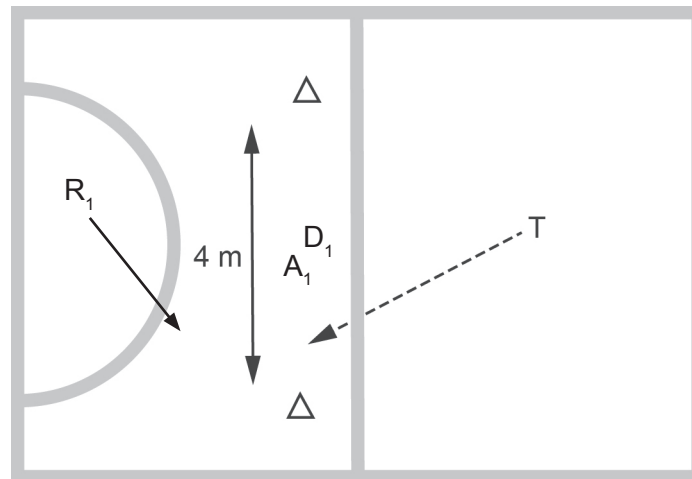
Drill description:

1. T₁ and T₂ face each other, 8 m apart.
2. T₁ to use preferred hand shoulder pass to T₂
3. T₂ receives the ball and uses preferred hand shoulder pass to T₁
4. Candidates are assessed one pair at a time

Resources/equipment required

- One ball

Drill #2: Dodge, Shadow



Key:

A or D or R	= player
T	= thrower
△	= marker
→	= player movement
- - - - ->	= ball movement

Drill description:

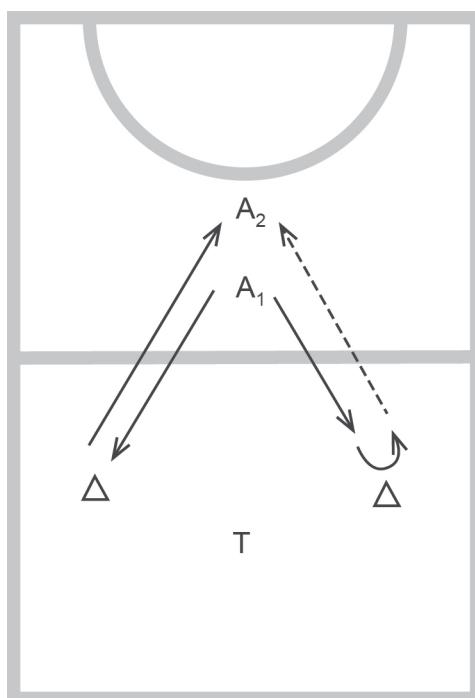
1. T throws ball to self to create timing for the attacker and defender to begin.
2. A₁ starts behind the transverse line, D₁ starts in a defensive stance, back to A₁ and behind the transverse line.
3. On the catch by the thrower the A₁ is to use a dodge, using the full 4 metre distance indicated by the markers to evade D₁ and receive a pass. A₁ must receive the pass in the centre third.
4. D₁ is to shadow defend the A₁'s dodge.
5. D₁ to keep head position, cover A₁'s movement and intercept or deny pass.
6. T must pass within 3 seconds.
7. R₁ to lead out from the goal circle to receive the pass on the same side of the court as the attacker.
8. A₁ (attacker/dodger) rotates with D₁ and is examined as the defender/shadower. Other candidates line up 3, 4, 5, 6, 7 & 8 i.e. individuals within pairs will be examined in turn as the defender/shadower).
9. Repeat to examine dodging (candidates given time to recover between skills).

Resources/equipment required

- One ball
- Two markers

See next page

Drill #3: Split and re-offer, Outside foot land and pivot



Key:

A or D	= player
T	= thrower
△	= marker
—————→	= player movement
- - - - ->	= ball movement

Drill description:

1. Set up in centre third of the court, Thrower at centre circle.
2. A₁ and A₂ start behind transverse line.
3. Thrower throws ball to self to create timing for the two attackers to lead.
4. On the catch by the Thrower, both A₁ and A₂ offer a split lead for the ball.
5. Thrower passes to A₁.
6. A₁ completes the split lead then executes an outside foot land and pivot.
7. A₂ completes the split lead then re-offers back down court on an angle.
8. A₁ passes a shoulder pass to A₂ on the re-offer lead.
9. Remaining candidates line up 3, 4, 5, 6, 7 and 8 – the next rotation 3 and 4 will come up and work as above.

See next page

SECTION TWO – Conditioned Performance

(20 marks)

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	Half court
SPECIFY NUMBER OF PLAYERS	4 vs 4 Offence: GS, GA, WA, C Defence: GK, GD, WD, C
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Creating a scoring shot from a centre pass.
SPECIFY ROLES OR GOALS OF PLAYER(S)	No special notes
SPECIFY OPTIONS, RULES &/OR RESTRICTIONS	Normal position rules apply. Change offence and defence after 5 minutes.

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