



## ATAR course examination, 2024

# PHYSICAL EDUCATION STUDIES

## Practical (performance) examination Basketball

### Time allowed

Preparation: 30 minutes  
Examination: 60 minutes (30 minute performance)

### Materials required

*To be provided at the venue*

Non-personal equipment required for Basketball

*To be provided by the candidate*

Non-marking athletic shoes

## Structure of the examination

The Physical Education Studies ATAR course examination consists of a written component and a practical (performance) component.

## Criteria for marking the practical (performance) examination

Criteria	Marks available	Percentage of practical examination
Skills performance	30	50
Conditioned performance	20	50
<b>Total</b>		100

## Instructions to candidates

1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or a white shirt for the examination.
3. You are required to report to a supervisor to register for the practical examination 40 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and you will be directed to a supervised warm-up area.
5. Just prior to the scheduled examination time you will be escorted from the warm-up area to the examination area.
6. You must follow the requirements for this examination published in the *Physical Education Studies ATAR course Practical (performance) examination requirements 2024* document.

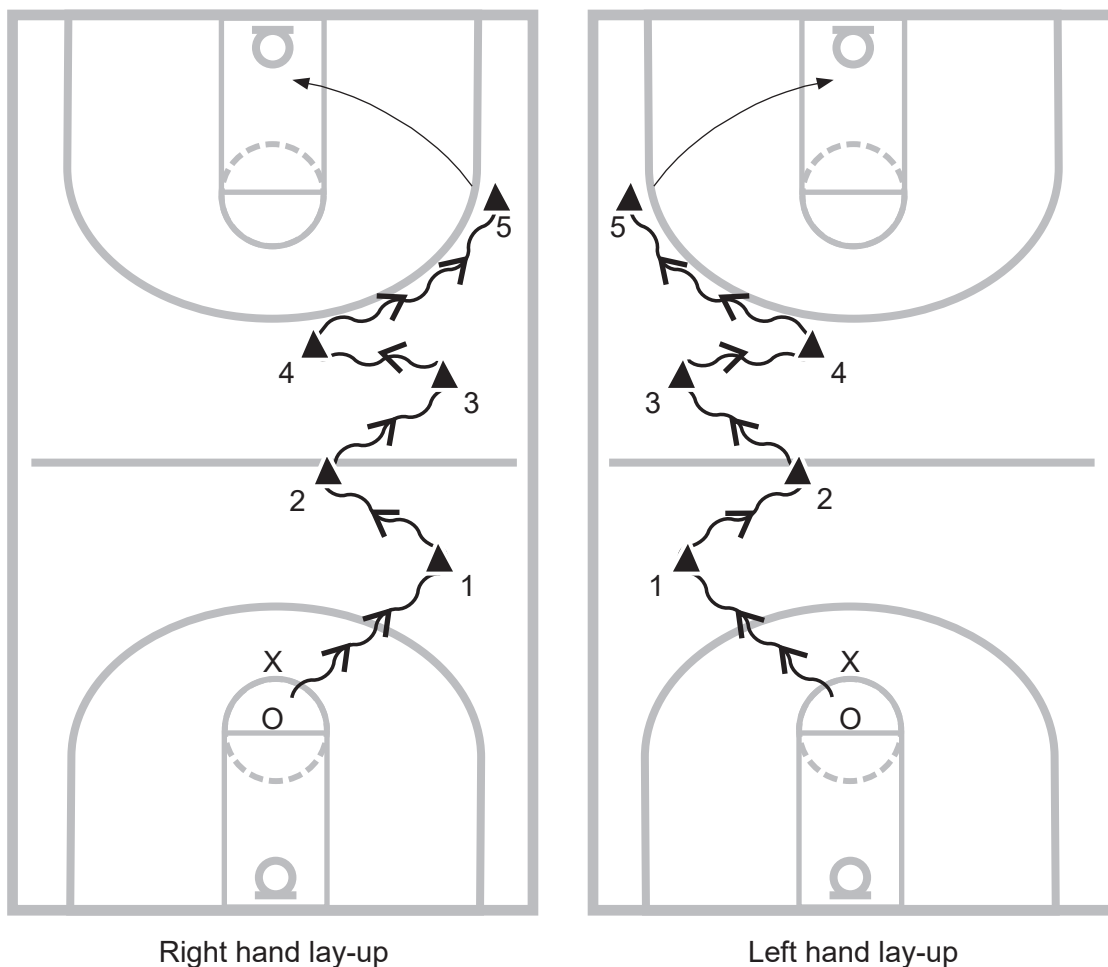
## SECTION ONE – Skills Performance

## 1. Skills set

(30 marks)

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Control dribble	Lay-up	Defence – on ball containment	Leading – wing lead	Shooting – one dribble jump shot

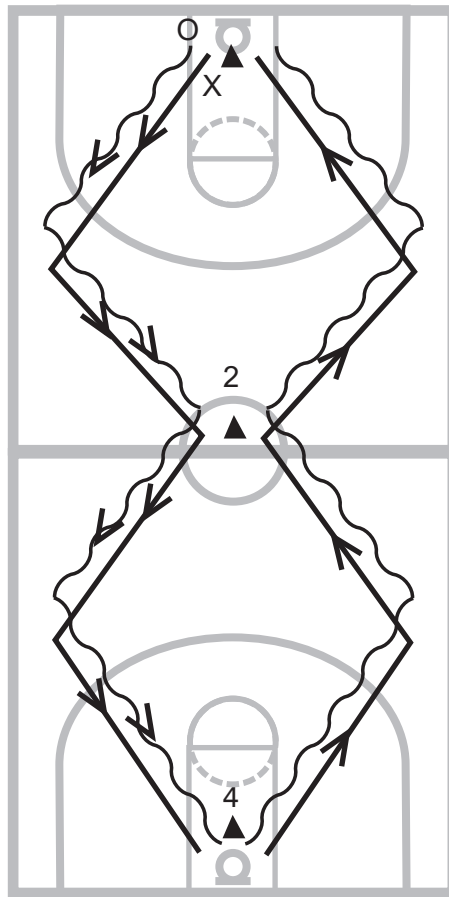
**Drill #1:** Control dribble, Lay-up



- Key**
- X = defensive player
  - O = offensive player
  - ↔ = dribble
  - = player movement
  - ▲ = marker

**Drill description**

1. Player O starts with the ball at the free throw line and executes a control dribble to the markers from 1 – 5 with a passive defender X.
2. Player must demonstrate both a variety of change of direction dribbles at each marker. Player X drops off at ▲ 4.
3. At ▲ 5, player then executes a right hand lay-up.
4. Player then changes sides and repeats the drill but executes a left hand lay-up.

**Drill #2:** Defence – on ball containment

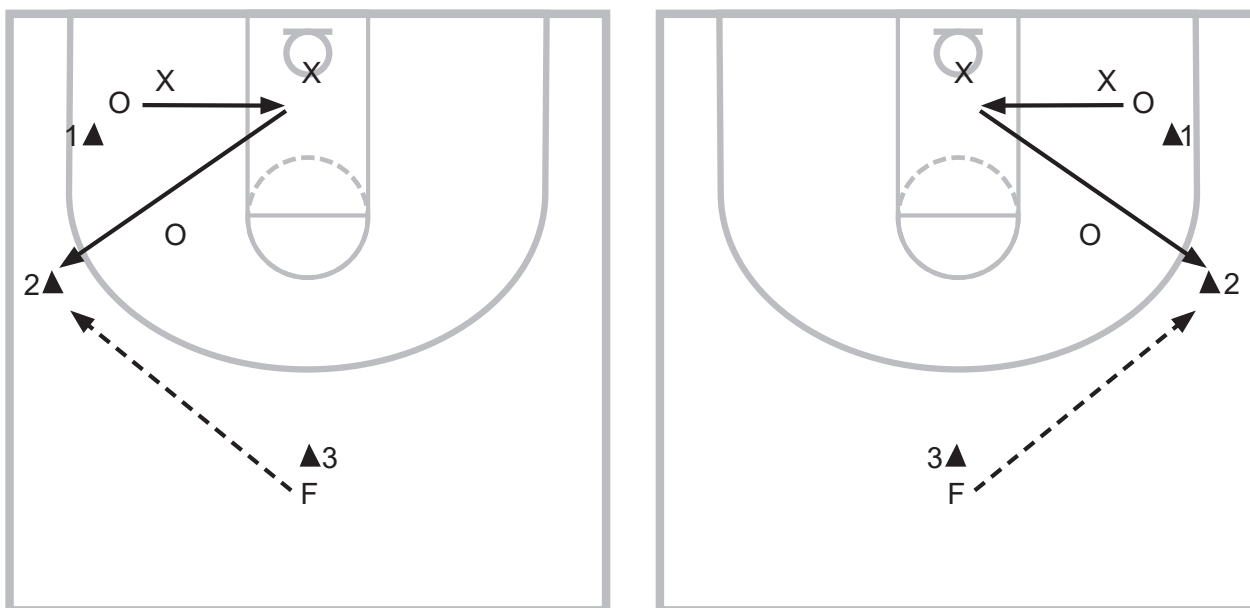
<b>Key</b>	X	= defensive player
	O	= offensive player
	-----	= ball movement
	→	= player movement
	▲	= marker
	∩∩∩	= dribble

**Drill description**

1. Player O starts with the ball on the baseline.
2. Player X starts in a defensive position on player O.
3. Player O dribbles down the court in a zig-zag pattern medium intensity, changing direction if defence slides across.
4. Player X demonstrates defence – on ball containment on player O as they dribble down the court and change direction.
5. Player X must demonstrate a drop step for each change of direction, sprint to recover if beaten.
6. Players X and O move to the other side and repeat.

**See next page**

Drill #3: Leading – wing lead, Shooting – one dribble jump shot



- Key
- F = feeder
  - X = defensive player
  - O = offensive player
  - = ball movement
  - = player movement
  - ▲ = marker

### Drill description

1. Player O starts on marker 1 with defender X on inside. Player O leads into the keyway for the wing lead.
2. Defender X stays in keyway, player O performs wing lead to outside keyway and receives pass at marker 2, outside the 3 point line, from feeder (at marker 3).
3. Player O squares up to the basket and performs a one dribble jump shot.
4. Repeat on the other side.

## SECTION TWO – Conditioned Performance

(20 marks)

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	Half court or full court
SPECIFY NUMBER OF PLAYERS	4 vs 4 or 3 vs 3 or 5 vs 5
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Create scoring opportunities starting with an out of bounds pass-in from the half way line. Defence aims to restrict offence and attempt to gain possession in order to move the ball into their offensive half, play continues until a score by either team.
SPECIFY ROLES OR GOALS OF PLAYER(S)	Maximise points for the team.  <b>or</b> Restrict offensive players, gain possession.
SPECIFY OPTIONS, RULES AND/OR RESTRICTIONS	Team members may be changed during this conditioned performance.

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